Proves d'accés a la Universitat per a més grans de 25 anys

Abril 2015

Sèrie 3

OVERCOMING CHILD LABOR

Cada pregunta val un punt. En les qüestions d'elecció múltiple, es descomptaran 0,33 punts per error; en la resta, es descomptaran 0,05 punts per cada falta d'ortografia, de morfologia, de lèxic o de sintaxi. Si una falta es repeteix, només es descomptarà una vegada.

Choose the correct answer (1-7).

- 1. *b*) in developing countries.
- 2. b) in Europe and North America.
- **3. c)** pressure from labor unions.
- **4. a)** are unable to enforce regulations.
- 5. *d*) more families sending their children to school instead of to work.
- 6. c) may not be the best option to overcome child labor in all cases.
- 7. d) Spending.

Rewrite the sentence as indicated.

8. Change the sentence "Developing countries will be able to overcome the child labor problem" from the future to the past tense.

Developing countries were able to overcome the child labor problem.

Please answer the following questions in English. (Please do not copy text but rather answer in your own words; your answer should be between 40 and 60 words in length.)

9. Why did schooling become almost universal in the West?

Schooling became almost universal in Western countries because these countries implemented regulations and restrictions about child labor. There was a lot a pressure from labor unions because children had started competing with adults in factories for the same jobs. Once children were in school, those jobs were only available to adults.

10. Does the author think that having regulations against child labor is an effective way to reduce it? Why or why not?

The author thinks that regulations will not work in many developing countries because those countries are not able to enforce them. Having regulations *on paper* is not enough.

NOTE for questions 9 and 10: In grading, please remember that grammar and vocabulary use are more important than the content of the answer, although, of course, the answer should address the question